

**EVENT DESCRIPTION SHEET**

(To be filled in and uploaded as deliverable in the Portal Grant Management System, at the due date foreseen in the system.)

⚠ Please provide one sheet per event (one event = one workpackage = one lump sum.)

| PROJECT                   |  |
|---------------------------|--|
| Participant:              | [No 1] - Institute of Research and Training on European Affairs - I.R.T.E.A. |
| PIC number:               | 936877605  |
| Project name and acronym: | Digital Civic Participation v2.0 — D.C.P v2.0                                |

| EVENT DESCRIPTION  |  |
|--|--|
| Event number:  | [WP1]  |
| Event name:  | [National Workshops]   |
| Type:  | Workshop   |
| In situ/online:  | In situ  |
| Location:  | Greece, Athens – Gazi View Iakxou 22 11854   |
| Date(s):   | 07/10/2022   |
| Website(s) (if any):   | <a href="https://www.dcp-project.eu/2022/10/10/reporting-press-release-d-c-p-v2-0-national-workshop-greece-athens-07-10-2022/">https://www.dcp-project.eu/2022/10/10/reporting-press-release-d-c-p-v2-0-national-workshop-greece-athens-07-10-2022/</a><br><br><a href="http://www.irtea.gr/?p=5590&amp;lang=en">http://www.irtea.gr/?p=5590&amp;lang=en</a> |
| Participants   |  |
| Female:  | 15   |
| Male:  | 15   |
| Non-binary:  | 0  |
| From country 1 [Greece]:                                     | 30   |
| From country 2 [name]:                                       |  |
| From country 3 [name]:                                       |  |
| ...  |  |
| Total number of participants:                                | 30   |
| From total number of countries:                              | 1  |
| Description  |  |
| Provide a short description of the event and its activities. |  |

The Institute of Research & Training on European Affairs – I.R.T.E.A, organized two workshops back-to-back, on October 7, 2022, with a total duration of 6 hours on the topic of “Digital Tools for Participation.” The participants were 30 young people between the ages of 18 and 30.

The first part of the day was an introductory process on what are Digital Participatory Tools, how you can use them, and a variety of examples.

Following the introductory part, in order for the participants to indulge them self into the tools, they were guided to their own research and identify 2 digital tools, 1 that is implemented in the national level and 1 that is working at European Level. This process helped the participant realize how many digital tools are already in use both at local and European levels.

The main result and conclusion of this workshop was the lack of information that young people receive from their communities regarding digital tools. Many of the tools that the participants themselves identified through a simple internet search they have never heard about them before and never used them.

In the second workshop, the main goal for the participants was to understand and analyze the implementation process of a digital participatory tool. In order to achieve that a presentation was made on the steps of structuring a digital participation tool. Then the participants were asked to apply these steps by creating a simple participatory tool for their community.

This allowed the participants to gain an insider’s view of the structuring process, the impact a process can have, and the obstacles that may arise during implementation. Most of the participants suggested e-voting tools or tools for digital governance, but no matter the tool this process pointed out that the main obstacle for implementing a new digital participatory tool is the digital illiteracy of the society in Greece.

Overall, these 2 workshops provided the participants with the theoretical knowledge of, which are the digital tools that already exist, how they work, and also what are the obstacles to this digital transition of society.

EU Grants: Event description sheet (CERV): V1.0 – 01.04.2022

| HISTORY OF CHANGES |                  |                            |
|--------------------|------------------|----------------------------|
| VERSION            | PUBLICATION DATE | CHANGE                     |
| 1.0                | 01.04.2022       | Initial version (new MFF). |
|                    |                  |                            |
|                    |                  |                            |